



# ICLR 2023 Presentation

## Learning to CROSS-exchange to solve min-max vehicle routing problems

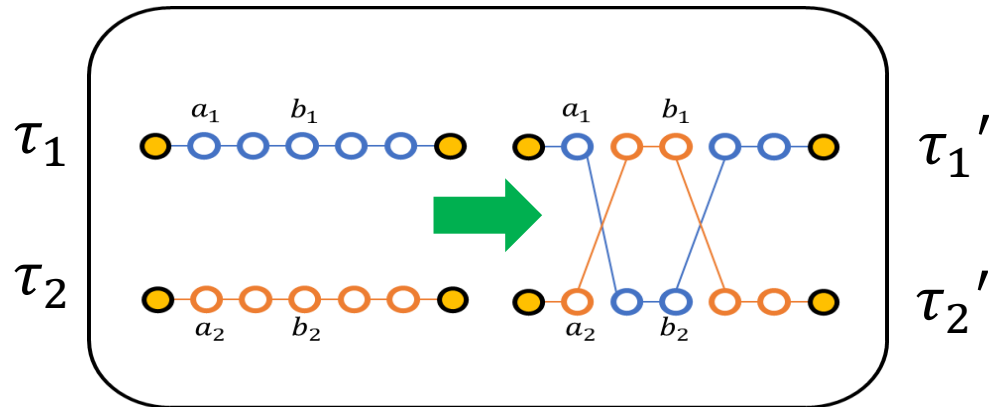
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# Motivation

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- Current problem of Neuro Combinatorial Optimization (NCO)
  - Lack of practicality
    - NCO extensively focused on improving the performance of the benchmark CO problems
  - Lack of generalizability
    - NCO solver only can solve specific class or size of the problem
  - Lack of trainability
    - To train NCO solver, the solution of VRP instance is required
- Neuro CROSS exchange (NCE)
  - Focus on **min-max** routing problem
    - Lots of practical problems that aim to minimize the total completion time, for example, various **time-critical distributed tasks** (e.g., vaccine delivery, grocery delivery).
  - Learn core operator of heuristic
  - Learn cost-decrement model

# Preliminaries: CROSS-exchange (CE)



$$\tau_1', \tau_2' = \text{CROSS}(a_1, b_1, a_2, b_2; \tau_1, \tau_2)$$

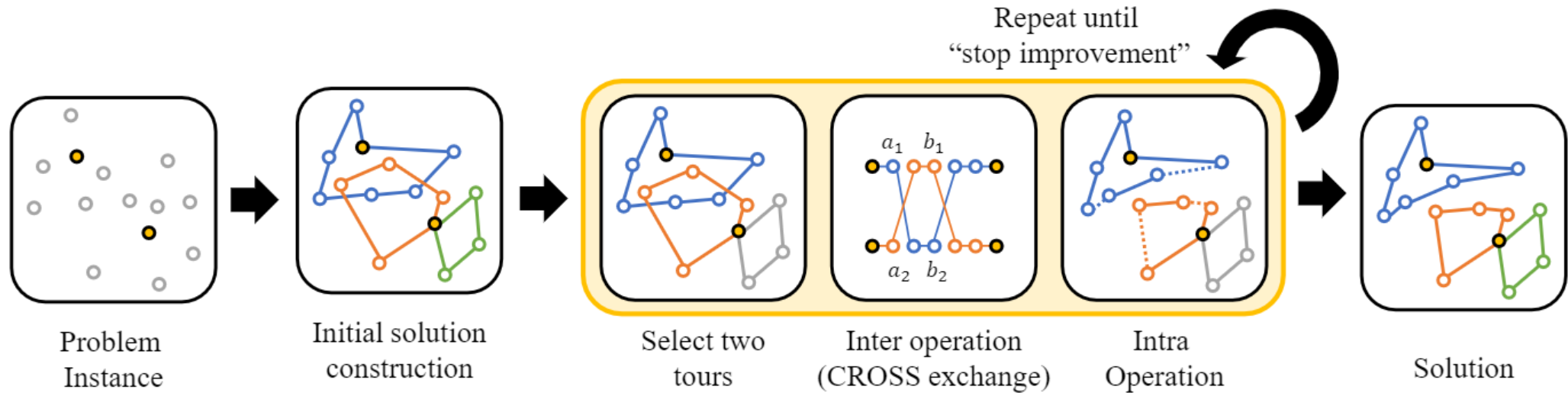
$$\tau_1' \triangleq \tau_1[: a_1] \oplus \tau_2[a_2 : b_2] \oplus \tau_1[b_1 : ]$$

$$\tau_2' \triangleq \tau_2[: a_2] \oplus \tau_1[a_1 : b_1] \oplus \tau_2[b_2 : ]$$

- $\tau_i$ : input tour of vehicle  $i$
- $\tau_i'$ : updated tour of vehicle  $i$
- $\tau_i[a : b]$ : sub tour of  $\tau_i$  ranging from ( $a$  to  $b$ )

- General representation of inter-agent local search
- CE selects the sub-tours (i.e.,  $\tau_1[a_2 : b_2], \tau_2[a_2 : b_2]$ ) from  $\tau_1, \tau_2$  and swaps the sub-tours to generate new tours  $\tau_1', \tau_2'$ .
- CE seeks to find the four points ( $a_1, b_1, a_2, b_2$ ) to reduce the cost of the tours.
  - $\max(C(\tau_1'), C(\tau_2')) \leq \max(C(\tau_1), C(\tau_2))$
- When the full search method is naively employed, the search cost is  $O(n^4)$  where  $n$  is the number of nodes in a tour.

# Solution approach: Overall solution approach



- Initial solution construction:
  - Greedy assignment heuristics to obtain the initial tours.
- Select tours:
  - Set  $\tau_1, \tau_2$  as the tours of the largest and smallest among vehicles.
- Neuro Cross:
  - Utilize the cost-decrement prediction model  $f_\theta$  and two-stage search method to find the cost improving tour pair with  $O(n^2)$  budget.
- Intra operation:
  - For our targeting VRPs, the intra operation is equivalent to solve traveling salesman problem (TSP).

# Solution approach : Neuro Cross operation

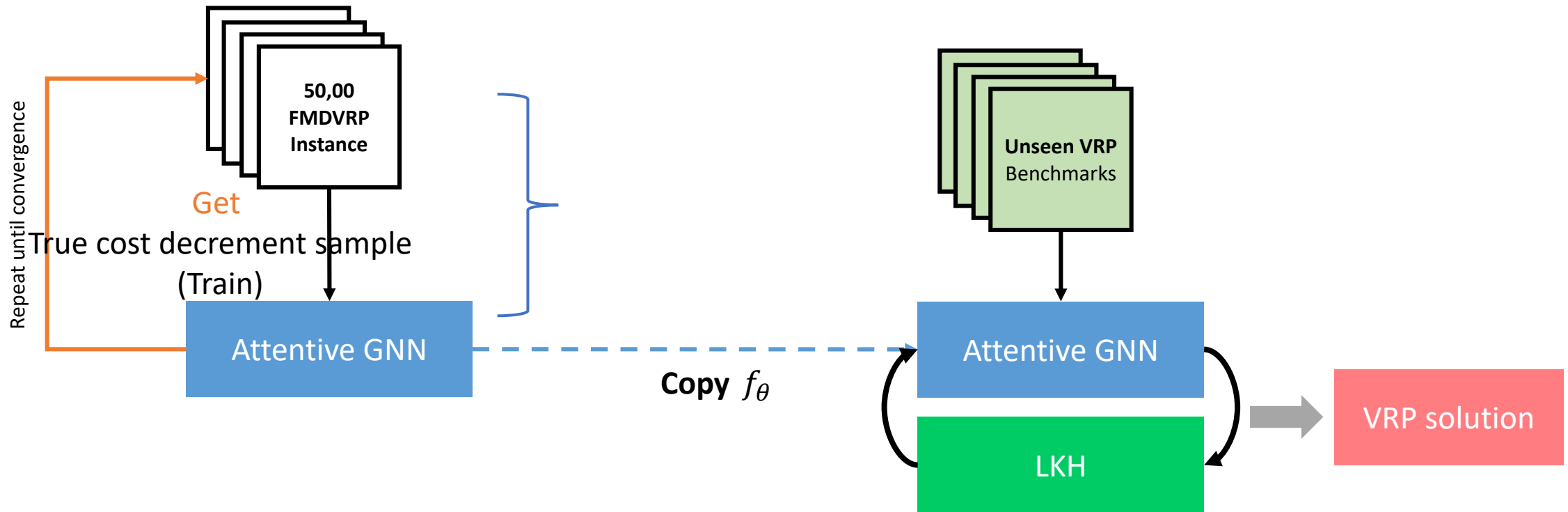
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- Predicting cost decrement
  - Cost-decrement model  $f_{\theta}(a_1, a_2; \tau_1, \tau_2)$  that predicts the **maximum cost decrements** from the given  $\tau_1$  and  $\tau_1$  and the starting nodes  $a_1$  and  $a_2$  of their sub-tours
  - $f_{\theta}(a_1, a_2; \tau_1, \tau_2)$  supervise the Optimal decrement cost  $y^*(a_1, a_2; \tau_1, \tau_2)$ :
    - $f_{\theta}(a_1, a_2; \tau_1, \tau_2) \approx y^*(a_1, a_2; \tau_1, \tau_2) = \max_{b_1, b_2} (C(\text{CROSS}(a_1, b_1, a_2, b_2; \tau_1, \tau_2)) - C(\tau_1, \tau_2))$
- Constructing search candidate set
  - To alleviate the prediction error, NCE selects the top  $K$  pairs of  $(a_1, a_2)$  that have the largest  $y^*$  out of all  $(a_1, a_2)$  choices.
- Performing reduced search
  - NCE finds the best  $(b_1, b_2)$  for each  $(a_1, a_2)$  in the search candidate set and select the best cost decreasing  $(a_1, b_1, a_2, b_2)$ .
  - Unlike the full search of CE, the proposed NCE only performs the search for  $(b_1, b_2)$ . This reduces the search cost from  $O(n^4)$  to  $O(n^2)$

# Training

## <Train >

- Random  $(N_c, N_d), N_v = 2$ 
  - 50,000 FMDVRP instance
  - 47,856,986 training labels



## <Test >

- Random  $(N_c, N_d, N_v)$ 
  - For each  $(N_c, N_d, N_v)$  test 100 times
- Other VRP class

# Experiments: min-max FMDVRP results

Table 2: **FMDVRP results** (medium-sized instances)

$N_c, N_d$ (↓)	$N_v(\rightarrow)$ Method	3			5			7		
		Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)
(50,6)	OR-tools	2.39	15.46	2.20	1.56	10.64	2.44	1.27	6.72	2.58
	ScheduleNet	2.61	26.09	5.21	1.86	31.91	5.44	1.57	31.93	6.14
	Greedy	3.01	46.38	0.01	2.24	58.87	0.01	1.99	67.23	0.01
	Greedy + TSP	2.75	32.85	0.03	2.12	50.35	0.02	1.91	60.50	0.02
	CE	<b>2.07</b>	0.00	21.06	1.41	0.00	9.09	1.19	0.00	5.37
	NCE	2.08	0.48	1.26	<b>1.40</b>	-0.71	1.82	<b>1.19</b>	0.00	2.23
(100,8)	$N_v(\rightarrow)$ Method	Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)
	OR-tools	2.00	14.94	30.46	1.51	12.69	32.25	1.20	10.09	34.38
	ScheduleNet	2.32	33.33	35.47	1.86	38.81	36.08	1.54	41.28	41.30
	Greedy	2.82	62.07	0.04	2.37	76.87	0.05	2.00	83.49	0.05
	Greedy + TSP	2.60	49.43	0.07	2.25	67.16	0.07	1.92	76.16	0.07
	CE	<b>1.74</b>	0.00	218.46	1.34	0.00	128.40	1.09	0.00	78.56
	NCE	1.75	0.57	6.41	<b>1.34</b>	0.00	9.54	<b>1.09</b>	0.00	13.34

- NCE has a near-zero gap compared to CE.
- Revised version of Schedulenet (2021) is added to baseline.
- NCE consistently outperforms OR-tools for both the makespan and computational time.

# Experiments: min-max mTSP results

$N_c$ (↓)	$N_v$ (→) Method	5			7			10			
		Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)	
50	LKH-3	<b>2.00</b>	0.00	187.46	<b>1.95</b>	0.00	249.31	1.91	0.00	170.20	
	OR-tools	2.04	2.00	3.24	1.96	0.51	3.75	1.91	0.00	3.67	
	DAN	2.29	14.50	0.25 <sup>†</sup>	2.11	8.21	0.26 <sup>†</sup>	2.03	6.28	0.30 <sup>†</sup>	
	ScheduleNet	2.17	8.50	1.60	2.07	6.15	1.67	1.98	3.66	1.90	
	NCE	2.02	1.00	2.25	1.96	0.51	2.44	<b>1.91</b>	0.00	3.38	
	NCE-mTSP	2.02	1.00	2.48	1.96	0.51	2.50	<b>1.91</b>	0.00	3.44	
	100	LKH-3	<b>2.20</b>	0.00	262.85	1.97	0.00	474.78	1.98	0.00	378.90
		OR-tools	2.41	9.55	35.47	2.03	3.05	45.40	2.03	2.53	48.86
		DAN	2.72	23.64	0.43 <sup>†</sup>	2.17	10.15	0.48 <sup>†</sup>	2.09	5.56	0.58 <sup>†</sup>
		ScheduleNet	2.59	17.73	14.84	2.13	8.12	16.22	2.07	4.55	20.02
NCE		2.25	2.27	16.01	1.98	0.51	12.22	<b>1.98</b>	0.00	24.08	
NCE-mTSP		2.24	1.82	16.36	<b>1.97</b>	0.00	13.00	<b>1.98</b>	0.00	23.37	
200		LKH-3	<b>2.04</b>	0.00	1224.40	2.00	0.00	1147.13	1.97	0.00	908.14
		OR-tools	2.33	14.22	675.79	2.33	16.50	604.31	2.37	20.30	649.17
		DAN	2.40	17.65	0.93 <sup>†</sup>	2.20	10.00	0.98 <sup>†</sup>	2.15	9.14	1.07 <sup>†</sup>
		ScheduleNet	2.45	20.10	193.41	2.24	12.00	213.07	2.17	10.15	225.50
	NCE	2.06	0.98	83.82	<b>2.00</b>	0.00	72.32	<b>1.97</b>	0.00	113.74	
	NCE-mTSP	2.06	0.98	84.96	<b>2.00</b>	0.00	84.28	<b>1.97</b>	0.00	118.55	

- NCE-mTSP is trained using mTSP instance
- NCE is outperform than other baselines
- NCE is significantly faster than LKH3



# Experiments: min-max CVRP results

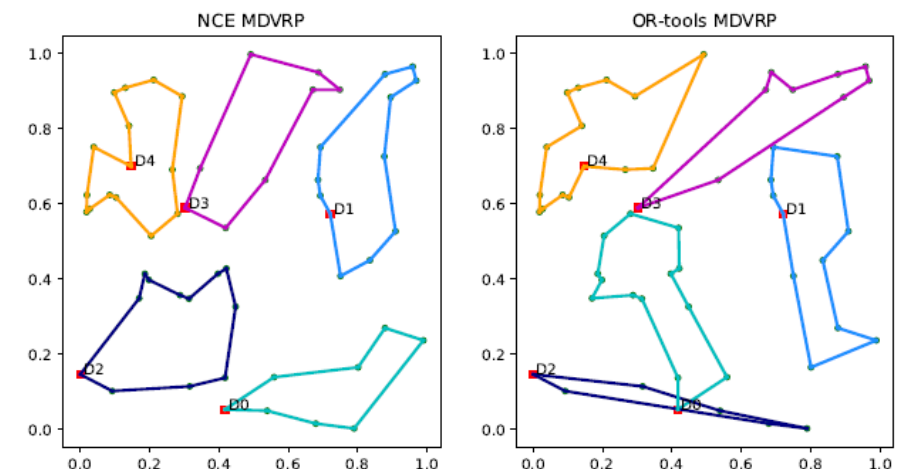
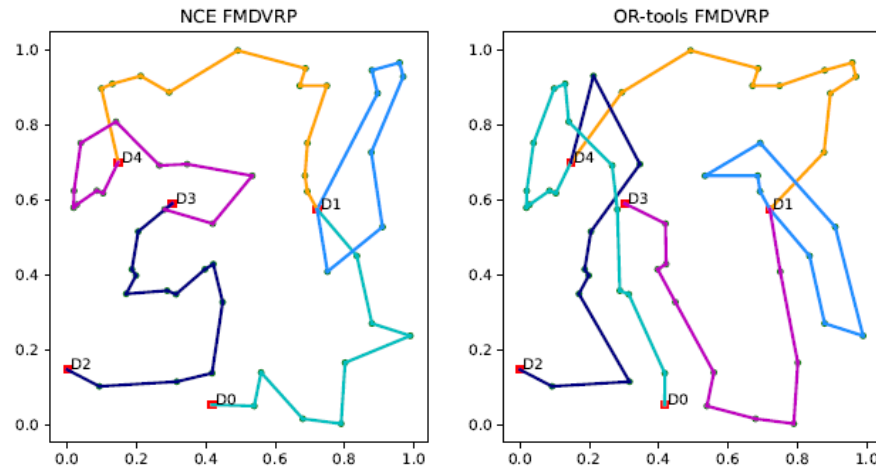
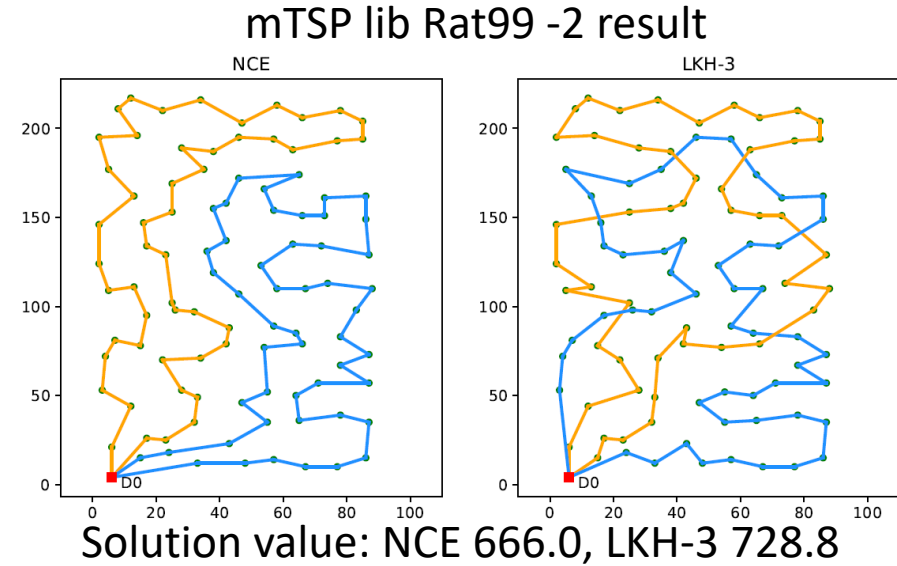
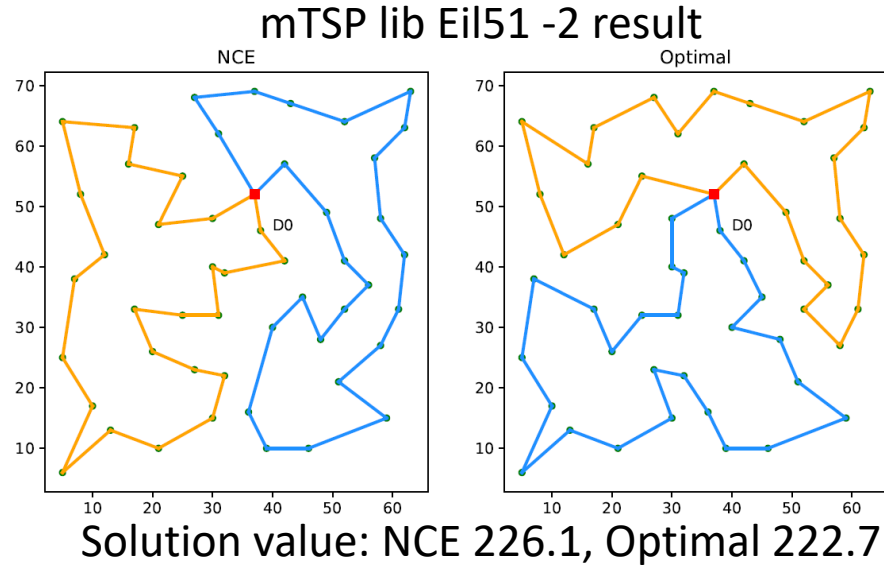
Table 5: **min-max CVRP results:**  $(s,n)$  indicates the best results of  $n$  sampling. The baseline results are taken from (Bogyrbayeva et al., 2021).

$N_c, N_v(\rightarrow)$ Method	20,3			30,3		
	Cost	Gap(%)	Time(sec.)	Cost	Gap(%)	Time(sec.)
OR-tools	2.04	0.99	1.0	2.44	11.42	1.0
AM (Bogyrbayeva et al., 2021)	2.20	8.91	0.1	2.47	12.79	0.2
AM (s.1200) (Bogyrbayeva et al., 2021)	2.44	20.79	11.4	2.29	4.57	27.6
HM (Bogyrbayeva et al., 2021)	2.28	12.87	0.1	2.39	9.13	0.2
HM (s.1200) (Bogyrbayeva et al., 2021)	2.15	6.44	14.3	2.27	3.65	25.2
NCE	2.06	1.98	1.16	2.25	2.74	2.03
NCE(s.10)	<b>2.02</b>	0.00	2.31	<b>2.19</b>	0.00	5.78

- NCE with the  $f_\theta$  trained on FMDVRP instances to solve CVRP
- Even though training  $f_\theta$  is done without the consideration of the capacity constraints, we can easily enforce such constraints without retraining

$$(b_1, b_2) \leftarrow \arg \max_{b_1, b_2 \in S_c} (C(\text{CROSS}((a_1, b_1, a_2, b_2; \tau_1, \tau_2))) - C(\tau_1, \tau_2))$$

# Experiments: Vehicle route examples



# End of presentation

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Thank you for your listening