

Instance-dependent Early Stopping

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Can we early stop training at instance-level?

Method: Once the model has mastered an instance, the training on it should stop.

• Intuitively, $\left| \Delta^2 Loss_i(w^{(t)}) \right| < \delta$ means mastered.

However, it fails to account for:

- 1. Variation in sample difficulty
- 2. Class (sub-class) distribution imbalance
- 3. Conflicting optimization objectives between samples
- We using loss plateaus as a proxy measure: Performance on a particular sample do not increase during training, we consider that sample to have reached its learning potential under current conditions.

We use the second-order difference to identify the mastered instances, which quantifies the rate of change in the loss for sample i across three consecutive epochs, t^{th} , $(t-1)^{th}$, and $(t-2)^{th}$ training epochs. The second-order difference is defined as:

$$\begin{split} \Delta^2 L_i(w^{(t)}) &= [L_i(w^{(t)}) - L_i(w^{(t-1)})] - [L_i(w^{(t-1)}) - L_i(w^{(t-2)})] \\ &= L_i(w^{(t)}) - 2L_i(w^{(t-1)}) + L_i(w^{(t-2)}) \,. \end{split}$$

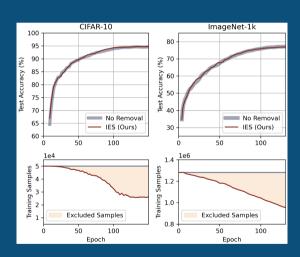
 $\Delta^2 Loss_i(w^{(t)}) < \delta$ means mastered.

The approach provides a uniform standard to evaluate learning progress across samples, regardless of their loss values or inherent complexity.

2. Benefits from IES

- Computational Efficiency:
- IES progressively exclude mastered samples from the training process, directly lowering computational requirements.
- Sample assessment is a "free lunch" as it leverages information already collected during forward passes.
- Every k epochs, IES reintroduces all samples (including excluded samples) in forward pass to re-include those exhibiting loss fluctuations.
- Avoiding Over-Memorization [1,2]:
- By limiting excessive repetition of easily learned examples. IES reduces harmful overfitting.
- IES decreases the sharpness of the model's loss landscape.
- IES potentially improves both generalization performance and transferability of the resulting models. (Table 3 in paper)
- Robust to label noise and fairness.

3. Results:



Average Wall-time Speedup: (lossless speedup)

> CIFAR-10: ~1.4× CIFAR-100: ~1.2× ImageNet-1k: ~1.4×

