



PRINCETON
UNIVERSITY

Accelerating Goal-Conditioned RL Algorithms and Research

Michał Bortkiewicz¹, Władysław Pałucki², Vivek Myers³, Tadeusz Dziarmaga⁴, Tomasz Arczewski⁴,
Łukasz Kuciński^{2,5,6}, Benjamin Eysenbach⁷

michalbortkiewicz8@gmail.com, wladek.palucki@gmail.com

¹ Warsaw University of Technology ² University of Warsaw ³ UC Berkeley ⁴ Jagiellonian University

⁵ Polish Academy of Sciences ⁶ Ideas NCBR ⁷ Princeton University



ICLR

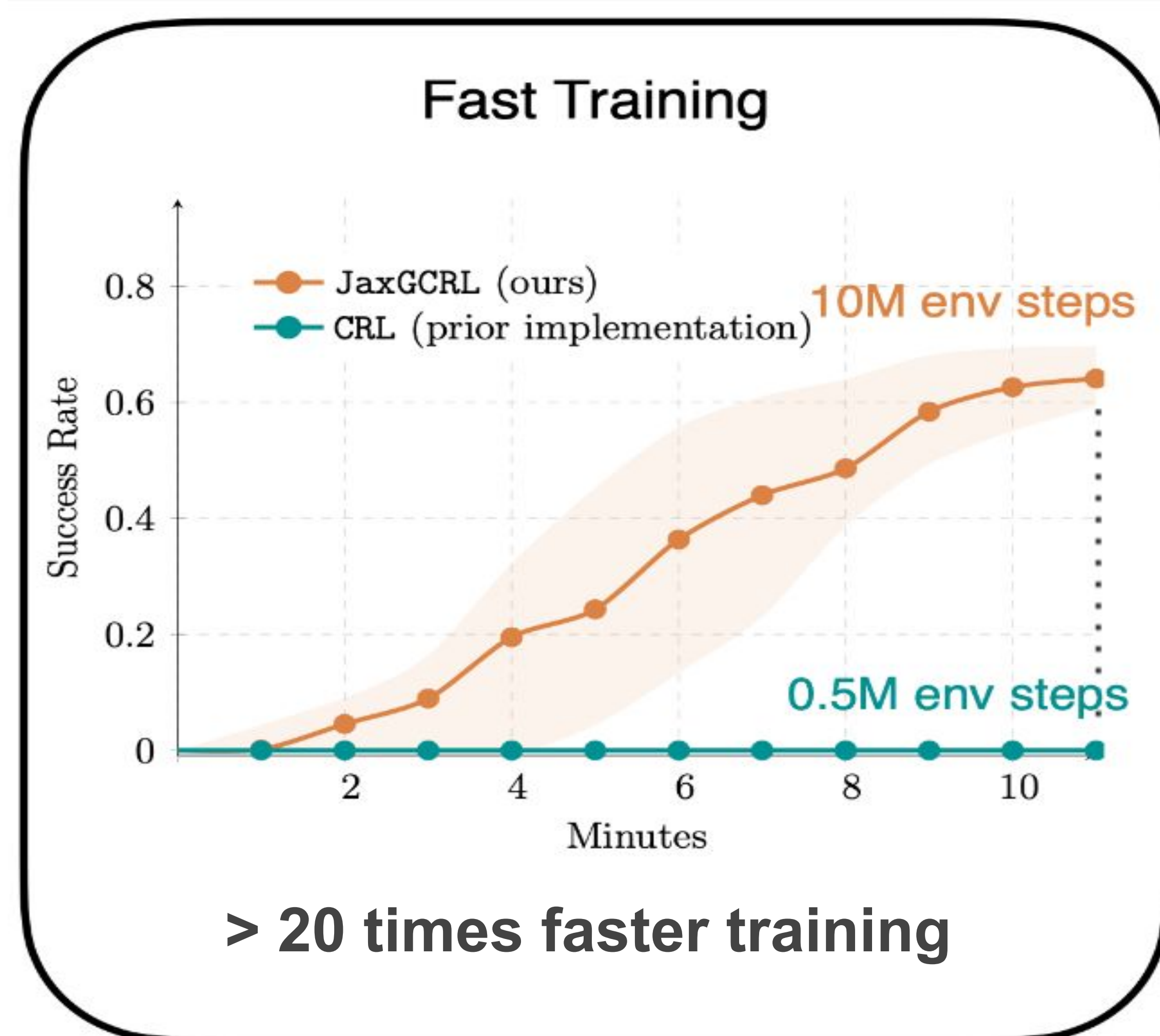


Paper and Code

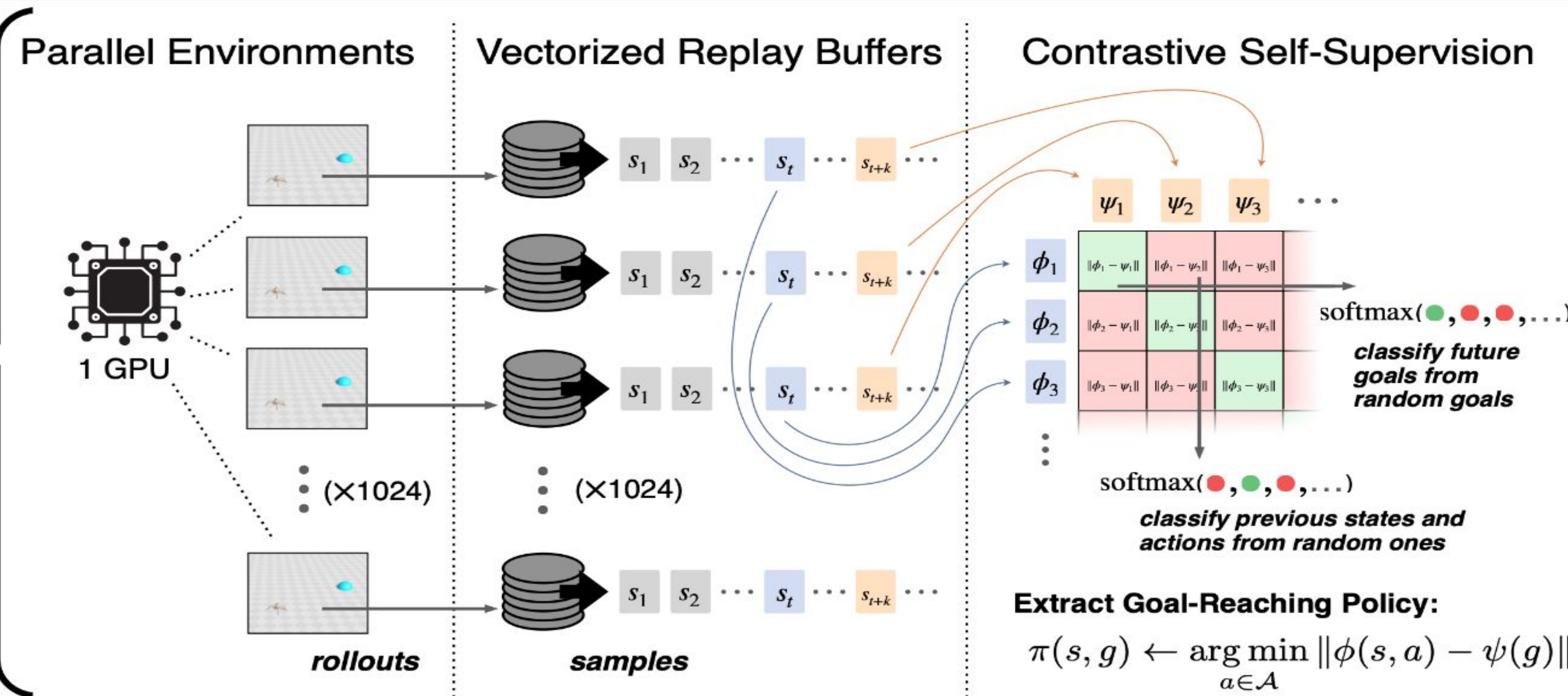


Reach out!

JaxGCRL, or: How to run a meaningful RL research on a single GPU



How?



Contributions

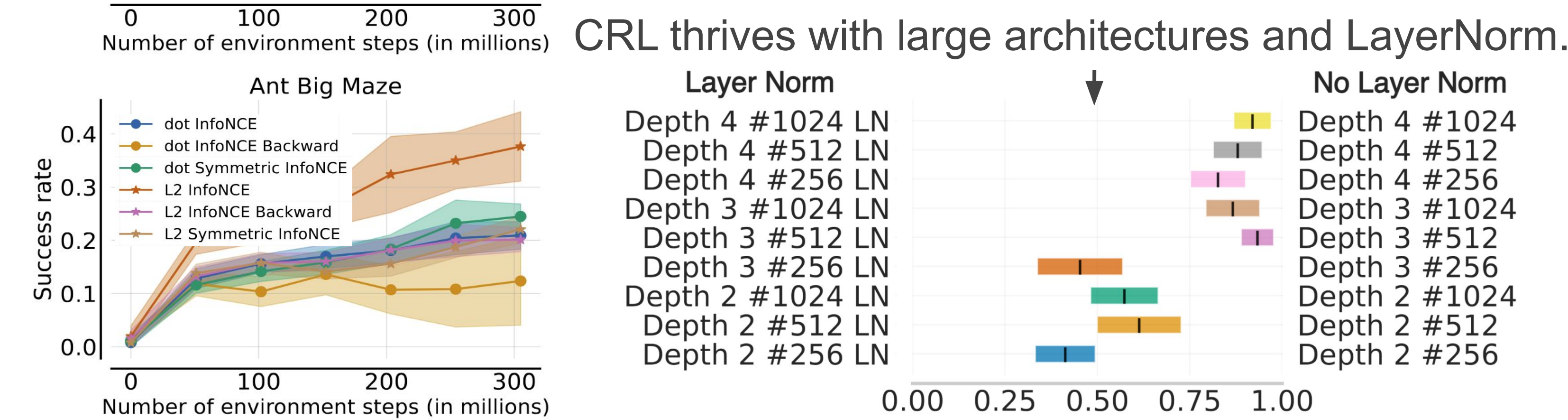
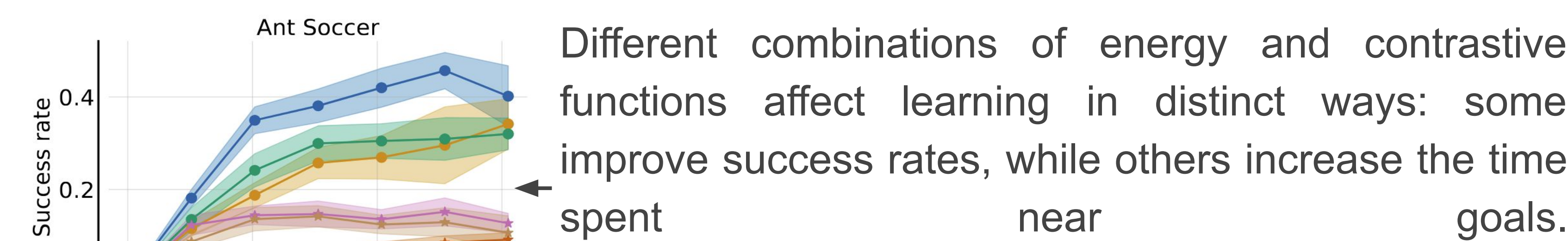
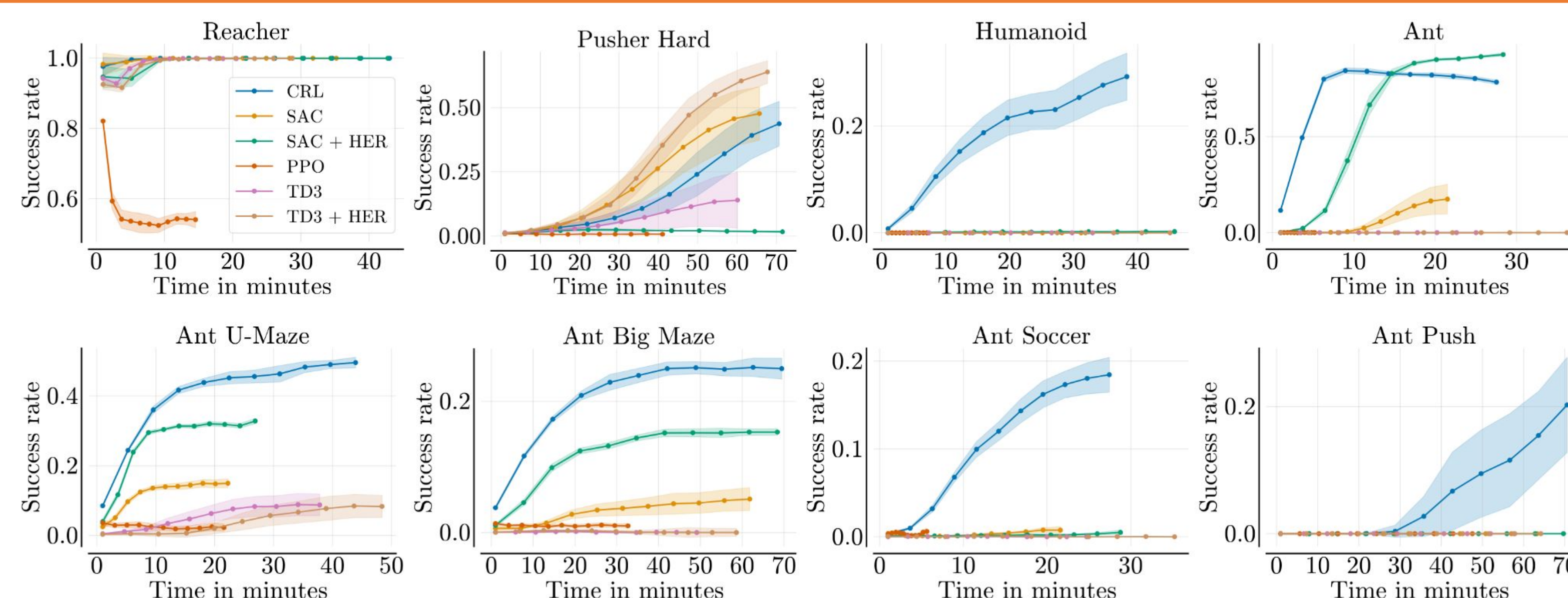
Speed: JaxGCRL runs 10M-step experiments in minutes and billion-step ones in hours on a single GPU.

Codebase: a blazingly fast JIT-compiled training pipeline for GCRL experiments.

Benchmark: a suite of >15 GPU-accelerated state-based environments that help to accurately assess GCRL algorithm capabilities and limitations.

Extensive empirical analysis of Contrastive RL design choices.

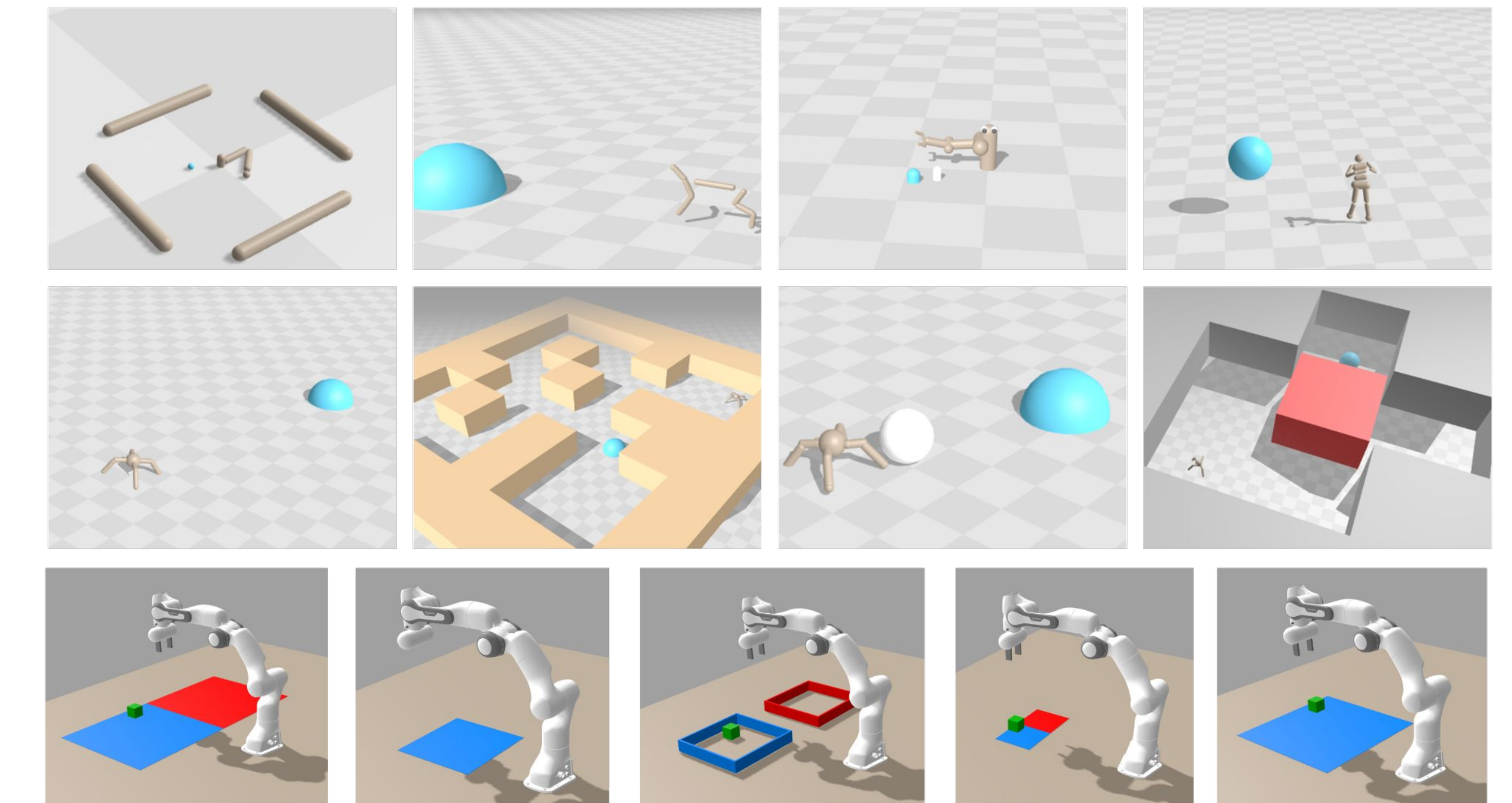
Results



CRL is the only method that consistently learns across all sparse-reward environments, even when using a low update-to-data ratio. However, with relatively shallow architectures, performance tends to plateau early in data-rich settings. This suggests that model size might be a critical bottleneck for achieving high-performing agents.

```
> pip install jaxgcr1
```

Environments and Features



- ✓ 15 environments
- ✓ Easy installation and extensive documentation
- ✓ 5 baselines
- ✓ wandb integration and rendering

Contributing and open challenges

We invite you to collaborate on number of exciting challenges:

- Integration of discrete environments and new arm manipulation tasks.
- Inverse RL and preference learning pipelines based on JaxGCRL.
- Autonomous goal sampling and exploration strategies.

Research conducted so far with the help of JaxGCRL:

- V. Myers and C. Ji et al. (ICLR 2025) Horizon Generalization in Reinforcement Learning
- Y. Jiang and Q. Liu et al. (ICLR 2025) Episodic Novelty Through Temporal Distance
- K. Wang et al. (preprint) 1000 Layer Networks for Self-Supervised RL: Scaling Depth Can Enable New Goal-Reaching Capabilities

And more!